**React JS**

-open source js library for ui

-component based architecture

-reusable code

-react is declarative

-react will handle updating and rendering of components efficiently.

-easily intgratable to any application.

npx:- npm package runner

npx create-react-app appname

files in react project

-package.json:- contains dependencies and scripts required in the project.

-packege-lock.json:- ensure consistent installation of dependencies.

-gitignore:-is to ensure that certain files not tracked by Git remain untracked.

-node\_module folder:- folder where all dependencies are installed.

-Public folder:

?.....-manifest.json:- concerned with progressive web apps.

-index.html:-contains the root DOM.

-src folder:-

-index.js:-renders the app component into the root DOM node

-App.js:- contains the html displayed in browser.

Components

-Components represents a part of the user interface.

-root (App) component:- contains all the components in the app.

-components are reusable & components can contain other components. The code is in a .js file

-Stateless functional component & stateful class component.

- Stateless functional component :- is js functions which return html

-stateful class components:- regular es6 classes that extent component class from react library.

-must include a render method to return html.

Functional Components

-can receive properties & return html that describes the ui

-simple functions

-we use it as much as possible

-Absence of “this” keyword

-Hooks provide states and other features.{

-hooks breaking changes

-completely opt-in & 100% backwards-compatable

}

-mainly responsible for UI

-Are called Stateless/dumb/presentational

-no longer stateless because we can use HOOKs

There are 2 types export default export & named export, if it is named export we use {} while importing.

While creating the component we have to make the name of the component capitalized.

**Class components**

-can receive properties & return html that describes the ui

-first we create a class that extends Class “Component”, then in we use the render function and inside the function we return the html content.

-more feature rich

-maintain their own private data we call state.

-complex UI logic

-provide lifecycle hooks

-satateful/smart/container

**JSX(javascript xml]**

-JSX tags have a tag name, attributes and children.

-JSX ultimately transpiles to pure js which is understood by the browser.

-JSX translates into the react.createElement this is why we need to import react.

-In JSX -Class->className

for->htmlFor

onclick->onClick

tabindex-> tabIndex

Example with JSX:-

const Hello = () => {

//     return (

//         <div>

//             <h1>Hello ppl</h1>

//             </div>

//     )

// }

Example without JSX:-

const Hello = () => {

return React.createElement('div' ,{id=hi}, React.createElement('h1',null, 'Hi'));

}

React.createElement() accepts a minimum of 3 elements

First parameter-string which specifies the html tag to be rendered in our case ‘div’.

2nd parameter-optional properties we used {id=’hi’, className:’hello’}.

3rd parameter- are children for the html element in the first parameter.<h1> hi</h1>

We use props in React **to pass data from one component to another**

Props are immutable.

 The state is **a built-in React object that is used to contain data or information about the component**.

Props vs state

Graphical user interface, application

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**Using Component State**

-create state object inside class constructor

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this.setState({

accepts objects like state

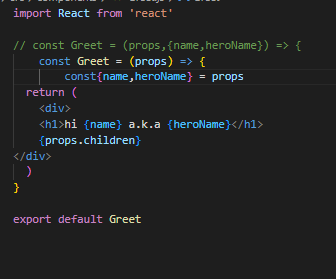
})

Graphical user interface, text, application

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Destructuring:-to unpack values from arrays or properties from objects into distinct variables.

Dertructuring props:-



Destructuring states:-

A screenshot of a computer

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Event handling in functional components:-

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Event handling in class components:-

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Binding event handlers: -‘this’ keyword is undefined in Event handlers so we use binding.

1st option to bind: - use the bind key word and bind handler in render method.

Don’t use this because of performance.

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2nd option is using arrow function in the render method & calling the event handler in the function body.

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3rd option binding the event handler in the constructor.The best one

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4th option to use an arrow function in the class property

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Using methods from Parent component in the child component by passing the method as a prop to the child component:-  
Parent:- Text

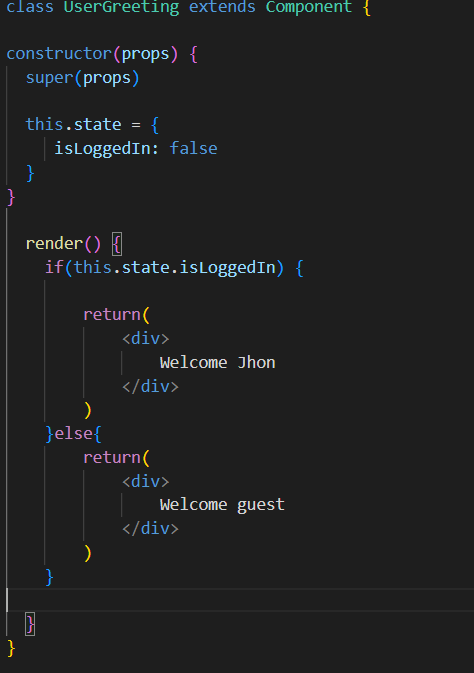
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Child:- Text

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**Conditional Rendering**:

1-if/else



2-element variables:-



3-Ternary conditional operators:-

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4-Short circuit operator:-

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